RESOLUTION # 611 - 2007 DISCONTINUE A PUBLIC WAY OWNER: Judy Ferguson E6517 South County Road E.

STATE OF WISCONSIN Town of Red Cedar Dunn County

The town board of the Town of Red Cedar, Dunn County, Wisconsin by this resolution, adopted on proper notice with a quorum and roll call vote of a majority of the town board present and voting resolves and declares as follows:

A Public Hearing to discuss a proposed action to discontinue a public way in the Town of Red Cedar shall be held as provided in accordance with the following Notice of Hearing.

The town clerk shall publish the following Notice of Hearing as a class 3 notice under chapter 985, Wis. Stats., and the town clerk shall cause the Notice of Hearing to be served on the wonder of all the frontage of lots and lands abutting upon the public way sought to be discontinued in the manor provided for the service of summons in circuit court at least 30 day before the hearing, except that when service cannot be made within the town, a copy of the notice shall be mailed to the owner's last known address at least 30 days before the hearing:

Notice of Hearing - Discontinuance a Public Way in the Town of Red Cedar

A public hearing will be held by the Town Board of the Town of Red Cedar at the Town Hall on July 9, 2007 at 7:00 pm. To discuss a proposed action to commence discontinuance of the following described town road initiated by petition under s. 66.1003 (2), Wis. stats, TO DISCONTINUE THE FOLLOWING:

All that part of the Town Road Known as the "Shell house Lane" lying East of the West right -of-way of C.T.H. "E. "These lands being located in Section 27; Town 28 North, Range 12 West, Town of Red Cedar, Dunn County WI.

The town clerk shall properly post or publish this resolution as required under s. 60.80, Wis. stats.

Dated this 12th day of March, 2007

June

RED CEDAR TOWN BOARD

Charlie Price, Chairman

Ronald Robelia, Supervisor #1

Tog Feeney, Supervisor #2

Daye Leach, Supervisor #3

Doug Miller, Supervisor #4

LaRae McCulloch, Clerk

McCulloch